5v5
Tournament Rules

TEAM INFORMATION: ALL FIFA RULES WILL BE APPLIED WITH THE EXCEPTION OF THE FOLLOWING

| Age Group | Game <br> Duration | Ball <br> Size | Min <br> Roster <br> Size | Max <br> Roster <br> Size | Kick Ins | Field <br> Dimensions | Goal Size |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| U7 to U8 | Two 15 <br> min halves | 3 |  |  |  | $40 \times 30$ yards <br> Box is 8x15 <br> yards | $6.5 \times 12 \mathrm{ft}$ |
| U9/U10 |  | 10 <br> Players | Yes | $50 \times 35$ yards <br> Uox is 12x18 <br> yards | $6.5 \times 18 \mathrm{ft}$ |  |  |

FORFEITS: A forfeit shall be scored as 3-0.

OFFSIDES: There are no offsides.

GOAL SCORING: A goal may be scored by a touch in the offensive half of the playing field. A goal that is scored from the defensive half of the field will be disallowed and a free kick will be awarded to the defensive team on the half-way line.

HEADING RULE: As per USSF recommendations there will be no heading in the U11 \& below age groups.

PENALTY KICKS: The penalty spot shall be on the line or penalty spot, at the center/top of the penalty box. U7-U10 is 8 yards from goal. U11-U12 is 10 yards from goal.

FIVE YARD RULE: In all dead ball situations, defending players must stand at least five yards away from the ball.

INDIRECT KICKS: All dead ball kicks [kick-ins, free kicks, kick-offs] are indirect with exception to corner and penalty kicks.

GOALKEEPER DISTRIBUTION: All goalkeeper distribution [including goal kicks] must bounce or be touched by another player before crossing the halfway line. Violation will result in the award a free kick where the ball crossed the line.

SCORING: Scorecards must be verified by the team coach immediately after the game. Once the referee leaves the field of play the score indicated on the scorecard will be final. It is the responsibility of the team coach to verify scores. Games will be scored according to the following:

- 6 points for a win
- 3 points for a tie
- O points for a loss
- 1 point for each goal scored [up to a max 3 points)
- 1 point for a shutout

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ADVANCEMENT \& TIEBREAKERS: There is NO advancement for teams U8 and below. U9 \& up may advance to play offs depending on bracket. See below advancement scenarios:

- 4 Team Bracket - Two highest in points play in the final, $1^{\text {st }}$ and $2^{n d}$ place receive awards
- 5 Team Bracket - No final, $1^{\text {st }}$ and $2^{\text {nd }}$ place receive awards
- 6 Team Bracket - Two highest in points play in the final, $1^{\text {st }}$ and $2^{\text {nd }}$ place receive awards
- 8 Team Bracket - Winner of bracket A plays winner of bracket B in the final

If two teams are tied on the points, the following tiebreakers will be used:

1. Head-to-head result
2. Goal difference
3. Penalty shootout

PLAYOFF OVERTIME: Teams will have a 3 minute 'Golden Goal' if teams are tied at the end of a playoff. There is no overtime in pool play.

SPORTSMANSHIP: Players, coaches and spectators are expected to always behave in a respectable manner. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

## COACH DISMISSAL

If a coach is red carded in a game, the coach is suspended for the entire day $\&$ must exit the premises. If the coach appears on the sideline with parents or players, the team will be disqualified from the event.

## TOURNAMENT DIRECTOR

There is NO appeal or protest process. Issues and concerns should be brought to the Tournament Director's attention. In the absence of the Tournament Director, concerns may be addressed to the site coordinator. All referee decisions are final. Tournament Director reserves the right to adjust rules.

## SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.

